**04. SCHLOSS KRIEGLER – THE PIT – ”COMA” FMV:**

*[Lara enters the Bloodline Chamber half-carrying Kurtis, looking around the tall space before she sets him down]*

Kurtis: [pinched] We don't have time for sightseeing!

*[Lara ignores him, moving towards the center of everything, where at the top of a few crooked steps, some ancient-looking machinery has been installed – it's all glass pipes and stonework with various dials set in, their measurements in Enochian script.]*

Lara: [whistles]

Kurtis: [groans] Come on!

Lara: [smiling] Alright, let's see this thing in action…

*[Lara returns to Kurtis' side and hefts him to his feet again. They walk over to a slot in the machinery, big enough to accomodate a person – reminiscent of a MRI scanner, to the modern eye – where Lara helps Kurtis climb inside and shut himself in.]*

Kurtis: [muffled] See what you can do to turn it on...?

*[Lara nods to herself as Kurtis lays back, cut to gameplay whereby Lara activates the machine.]*

Lara: Ah-ha!

*[Kurtis' body seizes as the Bloodline Chamber roars to life, and fluids begin to pump through the machinery – and while he is put into a meditative coma, we transition into distorted flashbacks of the events leading up to Eckhardt's liberation, following the WW2 bombing of Schloss Kriegler.]*

*[MORE TO COME]*